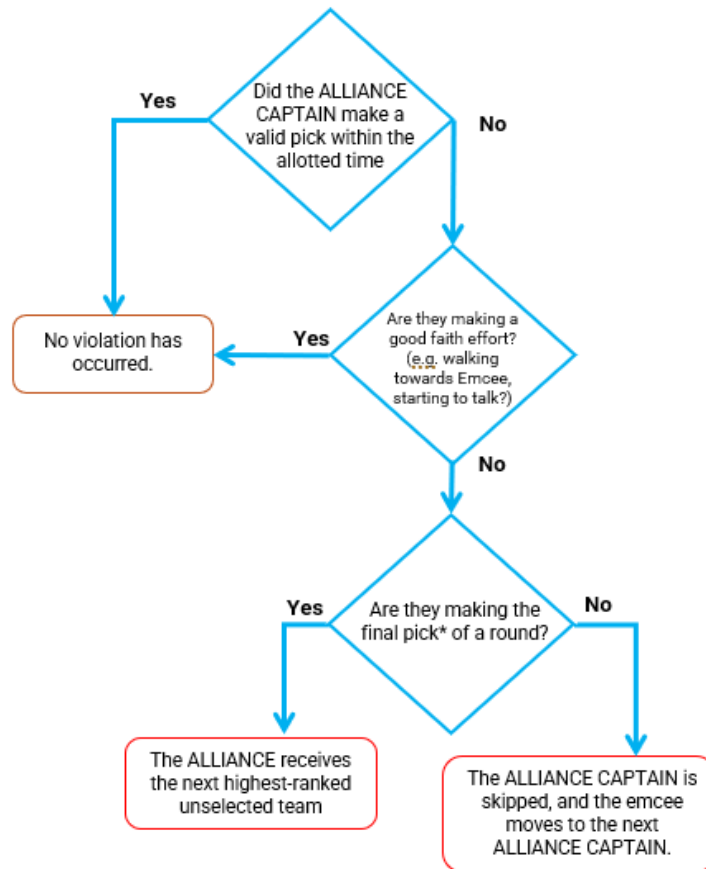


Alliance Selection Pick Process

This flow chart shows what happens when an Alliance has a pick timer per T605. Once an alliance has violated T605, this flow chart is no longer used.



* And no other team has a T605 violation

What Ifs:

Scenario	What Happens
A team declines when an alliance is on the clock	Pick timer is reset and immediately starts. No other alliance may pick the declining team, and they may not be a backup, and they may not be auto assigned.
A team declines an invitation from an alliance who has already received a T605 violation in this round	Alliance can immediately make another selection, and are skipped if they do not make a selection.
Multiple alliances have received T605 violations, but all 8 alliances have not been visited in this round.	After each selection, each alliance with a T605 violation is revisited in order. If ready they can pick immediately. If not ready, they are skipped.
All remaining alliances in a round have received a T605 violation	Each alliance with a T605 violation is revisited in order, to either make a pick immediately or be assigned the next highest-ranked unselected team who has not declined.